

ASCII Art



All Code Clubs <u>must be registered</u>. Registered clubs appear on the map at codeclub.org.uk - if your club is not on the map then visit jumpto.cc/18CpLPy to find out what to do.

Introduction:

Python allows you to turn a series of instructions into useful programs and fun games! In this project you'll learn how to run a Python program, and how to print text to the screen.



Activity Checklist

Follow these INSTRUCTIONS one by one



Test your Project

Click on the green flag to TEST your code



Save your Project

Make sure to SAVE your work now

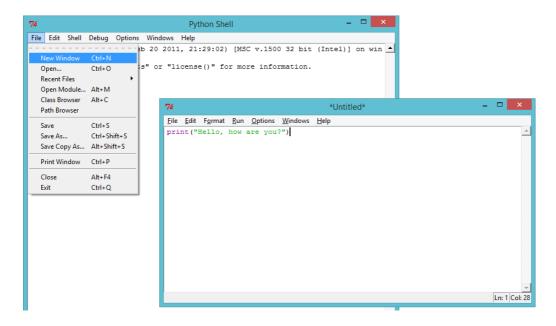
Step 1: Saying hello



- 1. Let's start by writing a very simple program, just so that you know how to get a Python program running. Open the IDLE program editor:
 - On Windows, find IDLE in the start menu;
 - On Mac, open up Terminal.app and type idle and press enter;
 - On Linux, open up a Terminal, and type idle and press enter.
- 2. Click File \rightarrow New Window, and type the following into the window that appears:

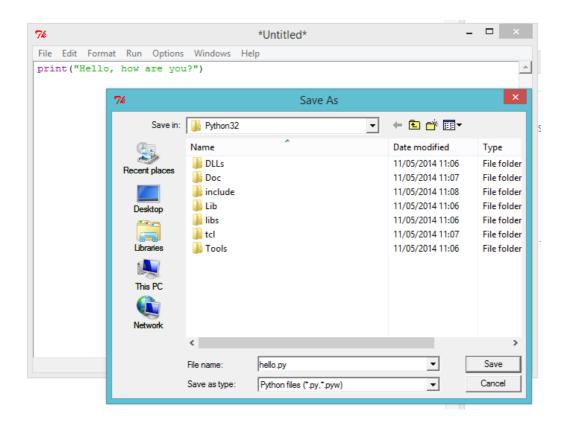
```
print("Hello, how are you?")
```

This program will print some text to the screen. Notice that the text you want to print is surrounded by speech marks ("). Here's an image showing what you need to do:

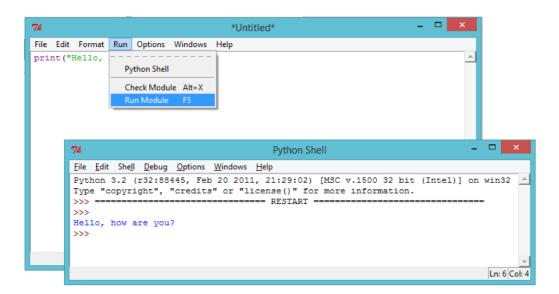


3. Save the file, by clicking $File \rightarrow Save$, and name the file

hello.py or something similar. Don't forget to type the .py bit at the end, which tells the computer that it's a Python file. Without it, your program won't be colour coded, which can be really helpful.

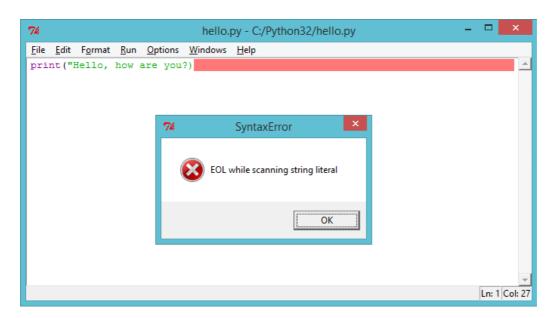


4. Run the file by clicking Run → Run Module. You should see another window appear, which is the Python shell. This is the place that your program will run. If everything has worked properly, you should see your text printed to the screen.



5. If you've made a mistake, for example missing out a speech

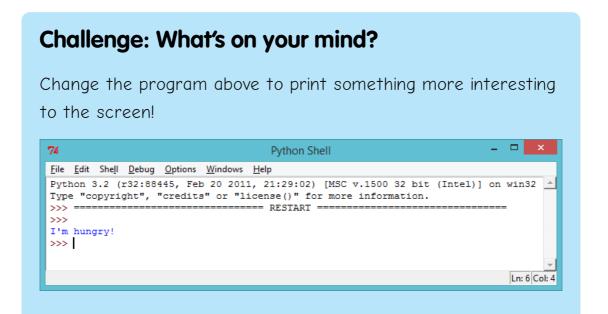
mark ("), then you'll get an error message instead, telling you what went wrong! Try it!



6. Congratulations, you are now officially a Python programmer! Give yourself a pat on the back (or if you're feeling lazy, get someone else to do it for you).









Step 2: About yourself



1. Let's print something much more fun than text... ASCII art!

ASCII art is creating pictures out of text. Here's an example it's meant to be a dog!

To make this masterpiece, you can type the following into the IDLE editor and run the program:

```
print("A picture of a dog...")
print(" 0____ ")
print(" |||| ")
```

2. If you prefer, you can use 3 single quotes (''') instead of speech marks, which allows you to print multiple lines of text with 1 print statement. Like this:

If you run this program, you'll see it prints the same dog as before.

Challenge: About yourself

Write a Python program to tell others about yourself, by using text and ASCII art. You can create images of your hobbies, friends, family... anything you want! Here's an example:



Step 3: Calculating text

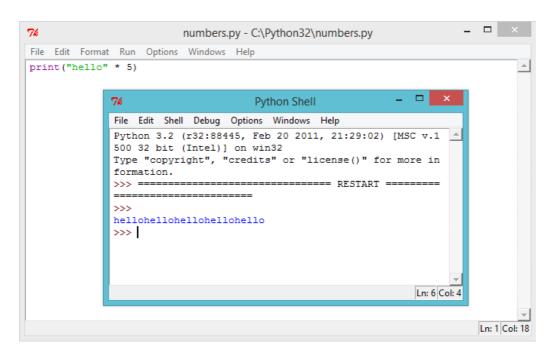


Activity Checklist

1. Python can also do calculations using text! What do you get if you multiply "hello" by 5? Let's ask Python, by running this program:

```
print("hello" * 5)
```

The star * in the program above is a multiply sign. Run the program above, and you should see the answer:

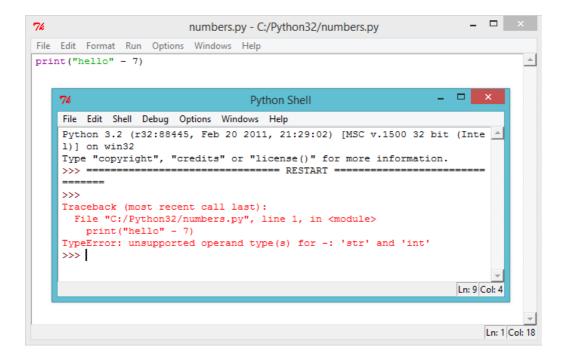


2. You can make the printed text above easier to read, by putting a space after the word "hello" in your program:

```
print("hello " * 5)
```

Run this program and you'll see that the output is a little easier to read than before.

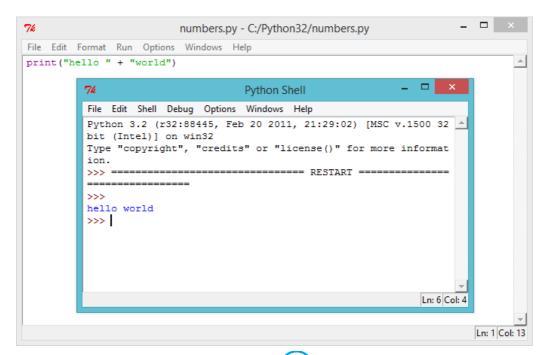
3. If "hello" multiplied by 5 is "hello hello hello hello hello", then what is "hello" - 7? Does this calculation even make sense?



Oops, you've broken it! Instead of an answer, we get an error message. It looks like that calculation doesn't make sense in Python!

4. How about addition? What answer do you think "hello" + "world" would give? Try it out, by running the following program:

```
print("hello " + "world")
```





Challenge: Words and numbers

What does the following program print to the screen? See if you can guess correctly before running the program.

```
print("ha "*4)
print("ba" + "na"*2)
print("He" + "1"*2 + "o" + "!"*10)
```

Can you make up any words of your own?



Step 4: ASCII patterns



1. Now that you know how to do calculations on text, now what?

Why is it useful? Well, let's say you wanted to draw an ASCII art rectangle that is 30 characters long and 3 characters high.

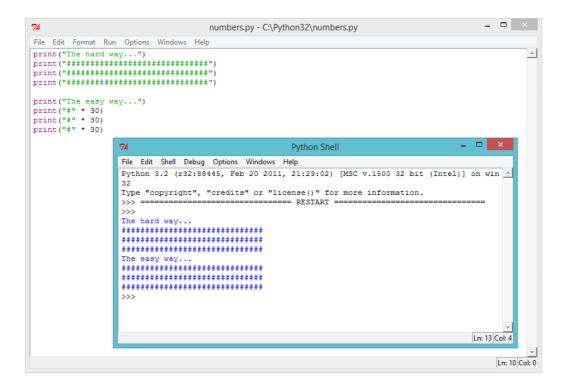
You could either draw it the hard way, like this:

```
print("#################"")
print("###############"")
print("###############"")
```

Or you could save time and draw it the easy way, like this:

```
print("#" * 30)
print("#" * 30)
print("#" * 30)
```

Both give you exactly the same rectangle printed to the screen:



2. You could even use calculations to make interesting patterns, like this wave:

```
print("/\ "*10)
print(" \/"*10)
```

Save Your Project

Challenge: Code a scarf

Your best friend is having an 11th birthday party, and as a gift you've decided to code them a scarf! Use calculations wherever possible to make your own scarf pattern.

If you're feeling generous, you could even code them a cake (including 11 candles) to go with it!

